Using the Particle Filter as Mitigation to GPS Vulnerability for Navigation at Sea

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Abstract—A map-aided navigation method for positioning at sea is proposed, as a supplement to satellite navigation based on the global positioning system (GPS). The proposed Bayesian navigation method is based on information from a radar and information from databases. For the described system, the fundamental navigation performance expressed as the Cramér-Rao lower bound (CRLB) is analyzed and an analytic solution as a function of the position is derived. As a solution to the recursive Bayesian navigation problem, the particle filter is proposed. In an extensive Monte Carlo simulation performance equals a GPS system.

Index Terms—Sea navigation, Particle filter, Cramér-Rao lower bound.

I. INTRODUCTION

MODERN sea navigation systems are often based on satellite information from the *global positioning system* (GPS). For critical navigation applications, this sensor cannot be the only positioning sensor. In military applications, an independent backup sensor insensitive to GPS jamming is preferable. Even for civil applications the robustness against jamming may constitute one of the main design issues in the future. In [1], [2] the problem of intentional or unintentional GPS jamming is discussed and alternative backup systems are strongly recommended. This is discussed further in [3] where both bathymetric and celestial methods are described as alternatives to GPS navigation. At sea, the satellite signal is often received without problem, since there is a free line-of-sight to several satellites. However, under severe weather conditions, such as ice-building on the antenna, or due to the landscape geometry, or a system failure, GPS signals may not be available.

Fig. 1. The surface navigation with a radar sensor and a sea chart database.

As an alternative to satellite navigation it is possible to use terrain information together with sensor information from a *distance measuring equipment* (DME), such as a conventional radar. By comparing the terrain information from a database with the received DME measurements it is in many cases possible to get an accurate position estimate.

II. NAVIGATION MODELS

In this section the model used for surface navigation is presented. The system dynamics and the measurement relation are discussed.

A. Motion Model

Depending on the configuration, different sensors can be used, such as speedometers and accelerometers. Hence, the motion can be modeled using as many position derivatives as desired. Here, only longitudinal and lateral motion is considered, where the speed is measured. Consider the following state variables: Cartesian position (X, Y) , and crab angle, δ , that is the angle between the velocity vector and the stem of the ship,

$$x_t = (X_t \ Y_t \ \delta_t)^T, \quad (1)$$

as depicted in Fig. 2. The following discrete time model with sample time T is used for the navigation system

$$x_{t+1} = f(x_t, u_t, w_t) = \begin{pmatrix} X_t + v_t T \sin(\varphi_t - \delta_t) \\ Y_t + v_t T \cos(\varphi_t - \delta_t) \\ \delta_t \end{pmatrix} + w_t, \quad (2)$$

with input signal $u_t = (v_t \ \varphi_t \ \theta_t \ \phi_t)^T$, consisting of speed, v_t , compass, φ_t , elevation angle, θ_t and azimuth angle, ϕ_t relative to the ship's stem. The sensor azimuth angle, ϕ_t , and elevation angle, θ_t , are not present in the dynamic model, but will be used in the measurement relation described in Section II-B. The process noise, w_t , is considered independent and describes the model uncertainty. Note that here, the known input signal is in practice values obtained from sensors. Hence, if they are considered as noisy measurements, the process noise will also describe the uncertainty in the input. If δ is negligible or known the model simplifies even further to only position states. More advanced dynamic models can also be used, for instance a coordinated turn model, which was the case in [4]. For an overview of possible motion models, see the survey in [5].

Fig. 2. The ship with compass angle φ defined from the north direction (N), together with the ship's body coordinate frame (X_B, Y_B) , crab angle δ , velocity v and heading ψ . The radar lobe is given with azimuth angle ϕ and the range $r = r(X, Y, \phi^N)$, where $\phi^N = \varphi + \phi$.

B. Measurement Model

For the surface navigation the range to land objects is measured by a radar sensor, (DME). Hence, the measurement relation is given by

$$y_t = h(x_t, u_t) + e_t = r(x_t, \phi_t^N, \theta_t) + e_t, \quad (3)$$

where $r(x_t, \phi_t^N, \theta_t)$ is the measured range from position x_t and with the sensor azimuth angle, $\phi_t^N = \varphi_t + \phi_t$, relative to north. The radar angle is defined in Fig. 2.

C. Navigation System

In Fig. 3 the complete surface or underwater navigation system, together with way-point calculation and auto pilot, is depicted. Depending on the application, one or more of the presented sensors are available. For surface navigation, the GPS signal can in many cases be the prime navigation sensor, where the estimate from the map-aided navigation method can be used to monitor performance. The main objective in this paper is to analyze the map-aided navigation method, hence the GPS part is not further discussed.

III. THE CRAMÉR-RAO LOWER BOUND (CRLB)

The main objective in this section is to find fundamental limits for the estimation performance expressed in terms of the system properties, for instance as a function of the measurement noise or the information available in the sea chart. The *Cramér-Rao lower bound* (CRLB) is such a characteristic for the second order moment [6]. This is done considering a static and dynamic case respectively. In the first case, only the measurement model is considered. In the second, the complete system dynamics is analyzed. The idea in this section is to perform a local analysis in each point in the sea chart and use that to analyze the global behavior.

In the sequel, the CRLB analysis is heavily based on expressions involving gradients of scalar functions or vector valued functions:

$$\nabla_x g^T(x) = \begin{pmatrix} \frac{\partial g_1}{\partial x_1} & \cdots & \frac{\partial g_m}{\partial x_1} \\ \vdots & & \vdots \\ \frac{\partial g_1}{\partial x_n} & \cdots & \frac{\partial g_m}{\partial x_n} \end{pmatrix}, \quad g: \mathbb{R}^n \mapsto \mathbb{R}^m. \quad (4)$$

Also, the Laplacian for $g(x, y)$ with $x \in \mathbb{R}^n, y \in \mathbb{R}^m$ is defined as

$$\Delta_y^x g(x, y) = \nabla_y (\nabla_x g(x, y))^T, \quad g: \mathbb{R}^n \times \mathbb{R}^m \mapsto \mathbb{R}. \quad (5)$$

The theoretical posterior CRLB for a general dynamic system was derived in [7], [8], [9], [10]. The general state space model can be used to derive fundamental limits for navigation performance. In many applications, δ_t is small and can be discarded from the analysis, or it is known. Hence, for the CRLB analysis the following simplified model is used

$$x_{t+1} = x_t + u_t + w_t, \quad (6a)$$

$$y_t = h(x_t, u_t) = r(x_t, \phi_t^N) + e_t, \quad (6b)$$

where the horizontal position state vector, $x_t \in \mathbb{R}^2$, and the input signal, u_t , are defined as

$$x_t = \begin{pmatrix} X_t \\ Y_t \end{pmatrix}, \quad u_t = \begin{pmatrix} v_t \sin(\varphi_t) \\ v_t \cos(\varphi_t) \end{pmatrix}, \quad (7)$$

assuming independent additive process noise w_t . The observation relation consists of range measurements with measurement noise e_t . Using standard notations, consider independent noise sources, with variances $Q_t = \text{Cov}(w_t)$ and $R_t = \text{Cov}(e_t)$, the posterior CRLB for filtering can be written as, [9]

$$P_{t+1|t+1}^{-1} = Q_t^{-1} + J_{t+1} - S_t^T (P_{t|t}^{-1} + V_t)^{-1} S_t, \quad (8)$$

where

$$V_t = \mathbb{E}(-\Delta_{x_t}^{x_t} \log p(x_{t+1}|x_t)), \quad Q_t^{-1} = \mathbb{E}(-\Delta_{x_{t+1}}^{x_{t+1}} \log p(x_{t+1}|x_t)), \\ S_t = \mathbb{E}(-\Delta_{x_t}^{x_{t+1}} \log p(x_{t+1}|x_t)), \quad J_t = \mathbb{E}(-\Delta_{x_t}^{x_t} \log p(y_t|x_t)),$$

where the bound is given by

$$\text{Cov}(x_t - \hat{x}_{t|t}) = \mathbb{E}((x_t - \hat{x}_{t|t})(x_t - \hat{x}_{t|t})^T) \succeq P_{t|t}. \quad (9)$$

If the model in (6) is considered with Gaussian process noise, it gives $S_t = V_t = Q_t^{-1}$. Hence, given the true trajectory for the state vector the posterior bound can be calculated.

In order to analyze the performance, without performing any simulations, a local analysis of the dynamic system is conducted. The assumption is that the covariance should reach a stationary value, i.e., consider a point x^0 and assume $\bar{P}(x) = P_{t+1|t+1}(x) = P_{t|t}(x)$, for all x such that $|x - x^0| < \epsilon$. Using this assumption in (8), it is possible to obtain an expression for $\bar{P}(x)$. This is done by applying the *matrix inversion lemma*

$$(A + BCD)^{-1} = A^{-1} - A^{-1}B(DA^{-1}B + C^{-1})^{-1}DA^{-1}, \quad (10)$$

using $A = Q, B = D = \mathcal{I}$ and $C = \bar{P}(x)$, where $\mathcal{I}$ is the identity matrix. This gives

$$\bar{P}^{-1}(x) = (\bar{P}(x) + Q)^{-1} + J(x), \quad (11)$$

Solving for $J(x)$ and applying the matrix inversion lemma again with $A = B = D = \bar{P}(x)$ and $C = Q^{-1}$ yield

$$J(x) = \bar{P}^{-1}(x) - (\bar{P}(x) + Q)^{-1} = (\bar{P}(x) + \bar{P}(x)Q^{-1}\bar{P}(x))^{-1}. \quad (12)$$

Fig. 3. The complete navigation system, used in the applications in Section V, consisting of a way-point unit, a controller, the sea chart database, the estimator and various sensors. The reference is given by the desired heading, $\psi_{t,\text{ref}}$ and the estimated heading is given as $\hat{\psi}_t = L(\hat{x}_t, u_t)$.

Hence, if J is assumed invertible, then

$$\bar{P}(x) + \bar{P}(x)Q^{-1}\bar{P}(x) - J(x)^{-1} = 0. \quad (13)$$

Completing squares gives

$$\begin{aligned} \left(\bar{P}(x)Q^{-1/2} + \frac{1}{2}Q^{1/2} \right) \left(Q^{-1/2}\bar{P}(x) + \frac{1}{2}Q^{1/2} \right) \\ = J(x)^{-1} + \frac{1}{4}Q. \end{aligned} \quad (14)$$

Multiply with $Q^{-1/2}$ from left and right in the expression

$$\begin{aligned} \left(Q^{-1/2}\bar{P}(x)Q^{-1/2} + \frac{1}{2}\mathcal{I} \right) \left(Q^{-1/2}\bar{P}(x)Q^{-1/2} + \frac{1}{2}\mathcal{I} \right) \\ = Q^{-1/2}J(x)^{-1}Q^{-1/2} + \frac{1}{4}\mathcal{I}. \end{aligned} \quad (15)$$

Since all matrices are symmetric, a unique matrix square root can be defined. Hence, solving for the symmetric and positive definite matrix, $\bar{P}(x) > 0$, now yields

$$Q^{-1/2}\bar{P}(x)Q^{-1/2} + \frac{1}{2}\mathcal{I} = \left(Q^{-1/2}J(x)^{-1}Q^{-1/2} + \frac{1}{4}\mathcal{I} \right)^{1/2}. \quad (16)$$

Hence, the explicit solution to the Riccati equation (11) is

$$\bar{P}(x) = -\frac{1}{2}Q + Q^{1/2} \left(Q^{-1/2}J(x)^{-1}Q^{-1/2} + \frac{1}{4}\mathcal{I} \right)^{1/2} Q^{1/2}, \quad (17)$$

where Q and $J(x)$ are defined below (8).

IV. RECURSIVE BAYESIAN ESTIMATION

Navigation problems are often treated as Bayesian inference. The two map aided navigation methods described in Section II are described by nonlinear problems. Consider the following general state-space model

$$x_{t+1} = f(x_t, u_t, w_t), \quad (18a)$$

$$y_t = h(x_t) + e_t, \quad (18b)$$

where $x_t \in \mathbb{R}^n$ denotes the state of the system, u_t the input signal and y_t the observation at time t . The process noise w_t and measurement noise e_t are assumed independent with densities p_{w_t} and p_{e_t} respectively. Let $\mathbb{Y}_t = \{y_i\}_{i=0}^t$ be the set of observations until present time.

The Bayesian estimation problem is given by, [11],

$$p(x_{t+1}|\mathbb{Y}_t) = \int_{\mathbb{R}^n} p(x_{t+1}|x_t)p(x_t|\mathbb{Y}_t) dx_t, \quad (19a)$$

$$p(x_t|\mathbb{Y}_t) = \frac{p(y_t|x_t)p(x_t|\mathbb{Y}_{t-1})}{p(y_t|\mathbb{Y}_{t-1})}, \quad (19b)$$

where $p(x_{t+1}|\mathbb{Y}_t)$ is the prediction density and $p(x_t|\mathbb{Y}_t)$ the filtering density. The problem is in general not analytically solvable. To solve the non-tractable Bayesian estimation problem in an on-line application without using linearization or Gaussian assumptions, the *particle filter*, [10], [12], can be used. In Section V the *sequential importance sampling* (SIS) version of the particle filter is applied.

V. APPLICATIONS

The navigation system is presented in Fig. 3, where the ship is equipped with a radar, measuring relative distance to any land object. The sensor is assumed stabilized or that the deviation angle is small relative to the uncertainty in the radar sensor. To simplify the analysis, the speed relative to ground and the compass angle are considered as input signals, i.e., noiseless measurements, as described in Section II-A. However, this assumption is not necessary, and by introducing them as states-variables in the model, these can be estimated. Crucial for the positioning algorithm is a comparison of relative range measurements from the radar with expected land areas from a sea chart database. This is done in a statistically optimal way, using the particle filter. The map presented in Fig. 4 is computed from a vectorized sea chart.

Since the speed is rather small compared to the radar revolution, a complete radar picture can be processed for each time the filter is updated. In order to reduce the amount of possible range data, only a fixed number, (M), of radar strobes are considered each revolution. The radar produces many range measurements in any given direction. In the algorithm, only the measurement closest to the ship is considered. The database consists of a sea chart. In Fig. 4 the scenario is presented, where the ship's true position and some radar measurements are depicted. Also, the probability density function for each coordinate is given. As seen, after only 5 revolutions of the radar an accurate position is given. The initial distribution for the example given in Fig. 4 was uniformly distributed around the true position, ± 800 m in each direction.

Fig. 4. The true position (o) and radar measurements (x), together with the particle cloud. The marginalized pdf for the X and Y directions are also shown.

In a Monte Carlo simulation study the scenario given previously is used. A straight own-ship trajectory is used in all simulations with different measurement noise realizations. However, theoretical studies based on (17), indicates that any trajectory in the sea chart gives sufficient positioning performance. In Fig. 5 the RMSE as a function of time is given for 50 Monte Carlo simulations. The parameters used in the Monte Carlo evaluation are presented in Table I. The filter is initialized with a large amount of particles, but decreased after a short time in order to reach real-time performance on a desktop computer. This simplifies the initialization of the algorithm. The number of particles can be reduced even further, but in order to avoid divergence in any of the Monte Carlo simulations the final number is chosen to $N = 10000$. As seen in Fig. 5 the RMSE from the Monte Carlo simulations

Fig. 5. Surface navigation position RMSE(t) for the particle from 50 Monte Carlo simulations together with the CRLB limit as the solution of the EKF around the true trajectory.

are close to the fundamental limit. The performance using

the map-aided navigation method equals or is slightly better than an ordinary GPS based navigation system, when there are sufficient returns from land objects. Also note that the peak is due to a region when very few of the radar strobes (from the downsampled radar picture) actually reflect any land area.

TABLE I
SURFACE NAVIGATION PARAMETERS.

Monte Carlo simulations	50
Process noise covariance	$Q = \text{diag}(10^2, 10^2, 0^2)$
Measurement noise covariance	$R = 10^2$
Max radar meas./revolution	$M = 16$
Sample time	$T = 1$
Number of particles	$N = 50000 \searrow N = 10000$
Radar interval	$R_{\min} = 300, R_{\max} = 6000$

VI. CONCLUSIONS

In this paper a framework for sea navigation using sea chart information and a distance measuring equipment is developed. The navigation performance is analyzed both theoretically and using Monte Carlo simulations. An analytic Cramér-Rao lower bound for the proposed navigation model has been derived. In an extensive Monte Carlo simulation the system reaches GPS performance using only a radar sensor and the map-aided navigation method.

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